

yahooDoe Hyoung Kim (JOEY)
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OBJECTIVE Bringing Characters to Life

CURRENT STATUS Available

EXPERIENCE

- 2011 Junior Character Animator at Rhythm & Hues (May~September)
 (ALVIN AND THE CHIPMUNKS 3 CHIPWRECKED)
 Apprentice Program at Rhythm & Hues(four weeks)
- 2011 FreeStyle 2011 teaser (STplay, Penxel.com)
 Raycity Darkcity 2011 teaser (STplay, Penxel.com)
- 2009 Creature Animator, www.Pixtation.com, Korea(freelancer)
 WHY PARK - Dinosaurs animation project
- 2009 Character Animator, www.alarmmedia.com, Korea (freelancer)
 On-Line FPS WWII game,KARMA 2, promotional animation for Japan
- 2005 Character Animator, SONNORI, Korea
 Realtime 3D character Animation for On-Line Game, STYLIA
 Commercial animation for STYLIA (Editing, Compositing, Effects)
 Commercial animation for ASTONISHIA STORY (PSP Ver.)
- 2004 Web 3D modeler , UBI System Co.,LTd , Korea (freelancer)

COLLABORATIVE PROJECTS

- 2010 Animation on the Jr. Giants Collaborative for the San Francisco Giants
 At Academy of Art University, San Francisco
- Skinner
 Students collaborative work

EDUCATION

- 2010 MFA, Visual Effects & Animation,3D Character Animation,
 Academy of Art University, San Francisco
- 2004 BFA, Visual Communication Design
 SANGMYUNG University, South Korea

SOFTWARE

Maya(Animation,Rigging), *Motion Builder*, 3DS MAX ,
After Effects,Photoshop, Illustrator, Dreamweaver, Flash